

# **BCA V SEMESTER**

## **BCA-351: Web Designing Fundamentals**

CO-1	Introduction to Internet and WWW
CO-2	Features of Web Browsers; Web Servers; Hypertext Transfer Protocol; URLs; Searching and Web- Casting Techniques; Search Engines and Search Tools
CO-3	Detailed Steps For Developing ,Hosting Website and Publishing on Web
CO-4	Detailed Study of HTML Tags, Features along with Practical approach to develop a Webpage
CO-5	How to Insert and Move Images on a Web page
CO-6	Concept of Ordered and Unordered Lists
CO-7	How to work with Frames, Forms, Menus
CO-8	How to work with Buttons like Radio Box, Check Box

## **BCA-352: Operating System-I**

CO-1	Basics Concepts of Operating System
CO-2	Different Classification and Types of Operating System
CO-3	Concept of System Calls, System Programs: Process Control, File Manipulation, Device Manipulation, Information Maintenance, Communications
CO-4	Basic concept of Process, Process Scheduling, Operations, PCB
CO-5	How different Scheduling Algorithms work
CO-6	Detailed Study of Deadlock ,Memory Management with Paging and Segmentation
CO-7	Concept of Virtual Memory and Page Replacement Algorithms
CO-8	File Management

## **BCA-353: Artificial Intelligence**

CO-1	Basic concepts and Detailed Description of AI
CO-2	How to Represent Problems in AI
CO-3	Concept of Turing Test
CO-4	Detailed discussion on Expert system and how Expert System Life Cycle Works
CO-5	How to develop an Expert system
CO-6	Various Searching Techniques in AI with Practical Approach
CO-7	Introduction to Natural Language Processing and How People Overcome Natural Language Problems
CO-8	Introduction to Robotics and Speech Recognition

## **BCA-354: Computer Networks**

CO-1	Basic Concepts of Computer Networks: Types, Topologies, Network Hardware Components, Network Software
CO-2	Description of different models of Networks
CO-3	Concept of Analog and Digital data and signals, Transmission, Communication Satellites; Switching and Multiplexing; Modems and Modulation techniques
CO-4	Concept of Data Link Layer Design issues, Sliding Window Protocols and Media Access Control
CO-5	Introduction to LAN Technologies
CO-6	Different Types of Routing Algorithms
CO-7	Basic Network Security Issues

### **BCA-355: Programming Using Visual Basic**

CO-1	Introduction to VB and its Environment
CO-2	Concept of Event Driven Programming Languages
CO-3	Basics of Programming
CO-4	How to convert, declare ,scope ,Lifetime of variables
CO-5	Concept of User Defined Data Types
CO-6	Operators and I/O in VB
CO-7	Description of Decision and Looping Statements
CO-8	Concept of Arrays and Procedures
CO-9	Programs in VB

### **BCA-356: Multimedia Tools**

CO-1	Basic Concepts of Multi Media, Hyper Media, Multimedia H/W and S/W
CO-2	Different Types of Authoring Tools in Multimedia
CO-3	Concept of Images and Videos with Different Standards
CO-4	Basic Concepts of Digital Audio
CO-5	Quantization and Transmission of Audio
CO-6	Description of Different Data Compression techniques
CO-7	Detailed Study of Image Compression techniques
CO-8	Detailed Study of Video Compression techniques

## **BCA VI SEMESTER**

### **BCA-361: Web Designing Using Advanced Tools**

CO-1	Detailed study of Java Script Interactivity Tool
CO-2	Concept of Event handling in Java Script
CO-3	Detailed study of VB Script Interactivity Tool
CO-4	Concept of Event Handlers in VB Script
CO-5	How to Embed VB Script in HTML
CO-6	Detailed study of Active Script Pages Interactivity Tool
CO-7	Discussion of Various Techniques of Connecting to Database
CO-8	Introduction to Macromedia Flash, Macromedia Dreamweaver, PHP
CO-9	Concept of DHTML, CSS, linking and embedding
CO-10	Detailed study of Microsoft Front Page and XML

### **BCA-362: Operating System-II**

CO-1	Concept of Process Synchronization via single and two process solution
CO-2	Discussion of Classical Problems of Synchronization
CO-3	Concept of Deadlocks, Starvation and Semaphores
CO-4	Discussion of the Directory Structure
CO-5	Explanation of Disk Structure, Disk Management, Swap Space Management
CO-6	Detailed description of Disk Scheduling algorithms
CO-7	Concept of Network and Distributed Operating System
CO-8	Linux: Introduction, Commands, Processes, File System
CO-9	In-depth knowledge of vi Editor and Shell Programming

### **BCA-363: Computer Graphics**

CO-1	Introduction to Computer Graphics: Interactive, Passive Graphics, Applications
CO-2	Detailed description of Display Devices and Interactive Input Devices
CO-3	Various Algorithms of Point Plotting techniques of Line, Circle, Ellipse
CO-4	Polygon Area Filling: Scan-line Fill and Flood Fill Algorithms
CO-5	Concept of Two-Dimensional Graphics Transformation ,Graphical Input
CO-6	Concept of Two Dimensional Viewing
CO-7	Various Clipping algorithms
CO-8	Concept of three dimensional graphics

### **BCA-364: Internet Technologies**

CO-1	Introduction to Internet Services, TCP/IP,OSI Model
CO-2	Concept of WWW, URL, HTTP, Web Browsers, Chat & Bulletin Board, USENET & NNTP
CO-3	TCP, UDP and IP Protocols, DNS Mapping
CO-4	Mapping Internet Addresses to Physical Addresses: ARP, RARP, DHCP; ICMP,IGMP
CO-5	Protocols of Application layer
CO-6	Concept of FTP, TFTP, NFS, TELNET
CO-7	Voice and Video over IP: RTP, RTCP, IP Telephony and Signaling, RSVP
CO-8	Concept of Internet routing and security

### **BCA-365: Advanced Programming with Visual Basic**

CO-1	Detailed Description of Collections
CO-2	How to work with Forms, Concept of events
CO-3	Program in VB using Forms
CO-4	How to work with menus in VB
CO-5	Discussion on Advance Controls
CO-6	How to develop Program in VB using Menus and Advance Controls
CO-7	File Handling and working with Graphics
CO-8	How to access the database and develop program in VB using Database and Advance Controls

### **BCA-366: Programming in Core Java**

CO-1	Introduction to Java, JVM, Basic Language Elements, Input/Output and Structures in Java
CO-2	Discussion of Classes and Objects in Java
CO-3	Concept of polymorphism, string, overloading, overriding with its implementation
CO-4	Extending Classes and Inheritance in Java
CO-5	Concept of Packages and Interfaces in Java
CO-6	Use of Exception Handling in Java
CO-7	Use of applet in Java
CO-8	Programming in Java